

Day 1: Epistemic Logic

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Aces & Eights

- ▶ Three players are dealt two cards each from a deck consisting of 4 aces and 4 eights.
 - ▶ Two cards remain undealt.
- ▶ No one is allowed to look at their own cards; however, each player shows their two cards to everyone else.
- ▶ The object of the game is to figure out what cards you are holding.
 - ▶ Suit doesn't matter!
 - ▶ It's either two aces, two eights, or one of each.
- ▶ Players take turns: if they don't know their own cards, they announce their ignorance and play passes to the next player.
 - ▶ Continue cycling through the players until somebody wins or everybody gives up.

Scenario 1

Assume the order of play is Alice, then Bob, then Carl, then Alice again, etc.

- ▶ Suppose Alice holds two aces and Bob holds two eights.
- ▶ Both declare they do not know which cards they are holding.
- ▶ Now it's Carl's turn; can he determine what cards he is holding?

Scenario 2

- ▶ Now suppose that Bob holds two eights and Carl holds an ace and an eight.
- ▶ No one can figure out their own cards on the first round.
- ▶ Play returns to Alice: can she figure out her own cards?

Scenario 3

- ▶ Now suppose that Alice and Carl both hold an ace and an eight.
- ▶ No one can figure out their own cards on the first round, and Alice still can't figure out her cards on her second turn.
- ▶ Can Bob deduce his hand?

Questions

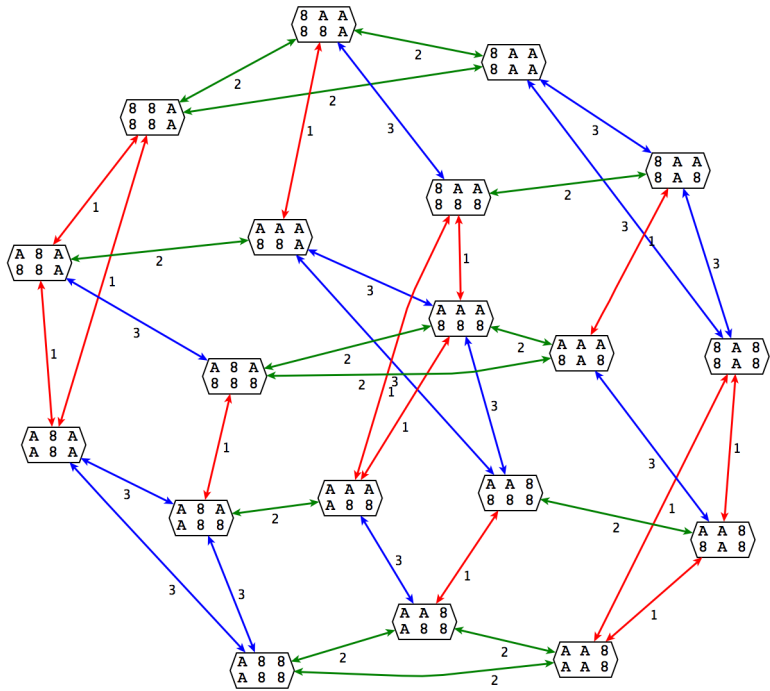
- ▶ Does someone always win?

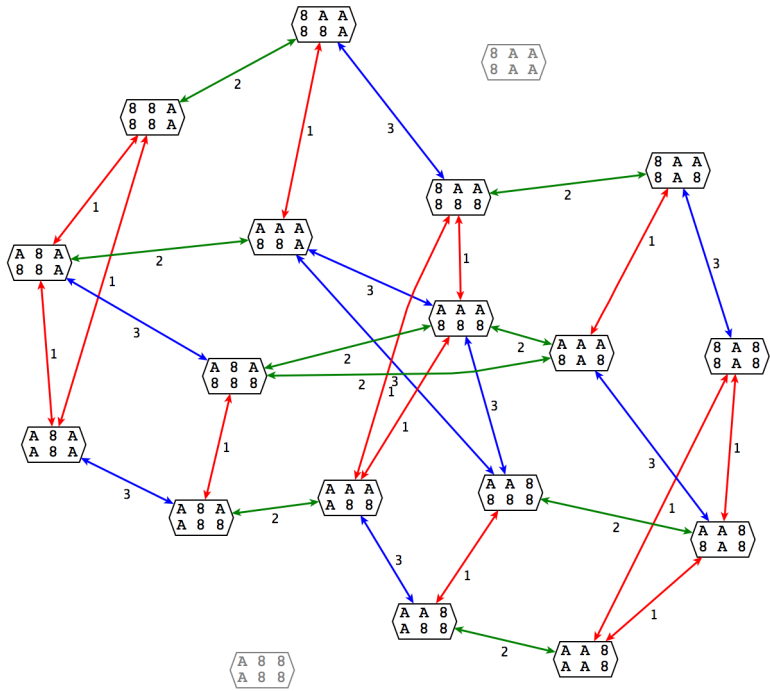
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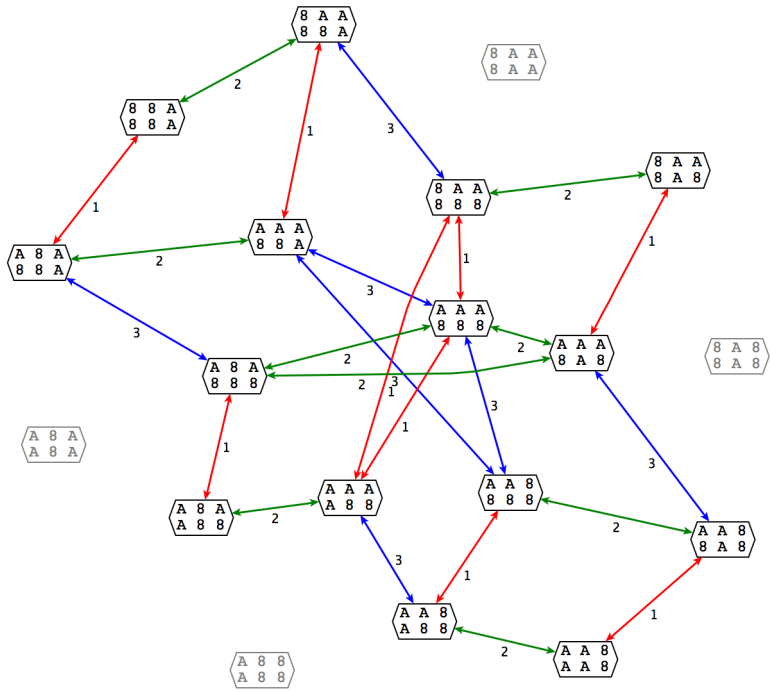
- ▶ Does someone always win?
- ▶ How long can a game last?

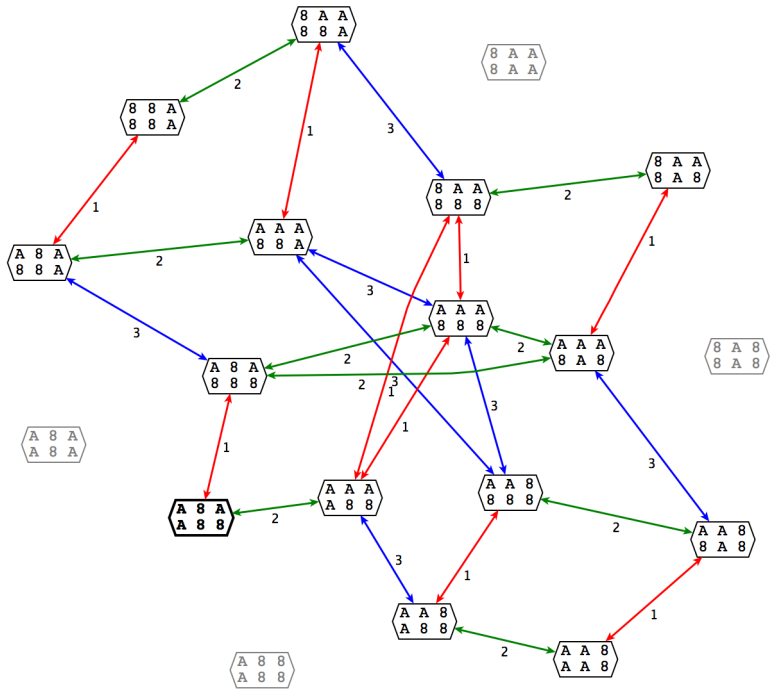
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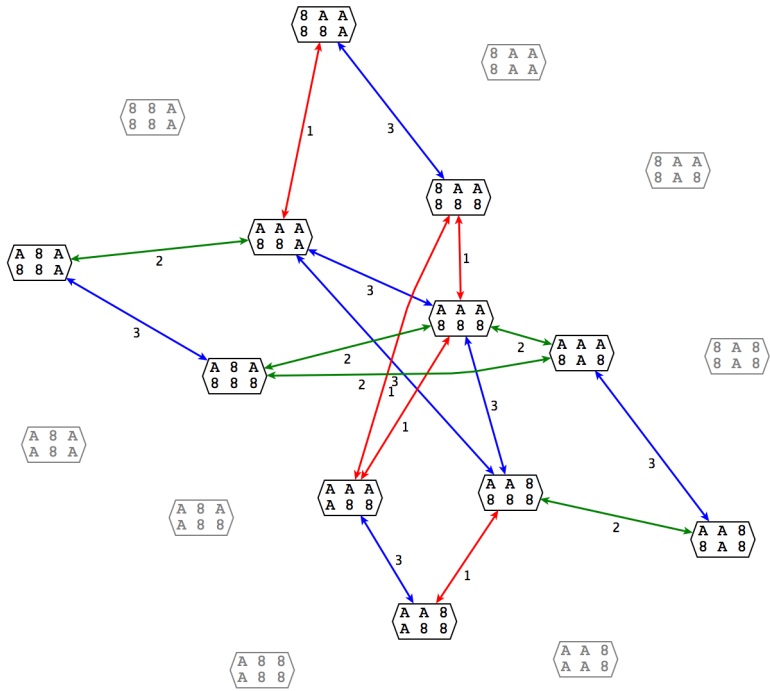
- ▶ Does someone always win?
- ▶ How long can a game last?
- ▶ Is it possible for one player to figure out their own cards, but the other two remain forever ignorant, no matter how long the game is played?

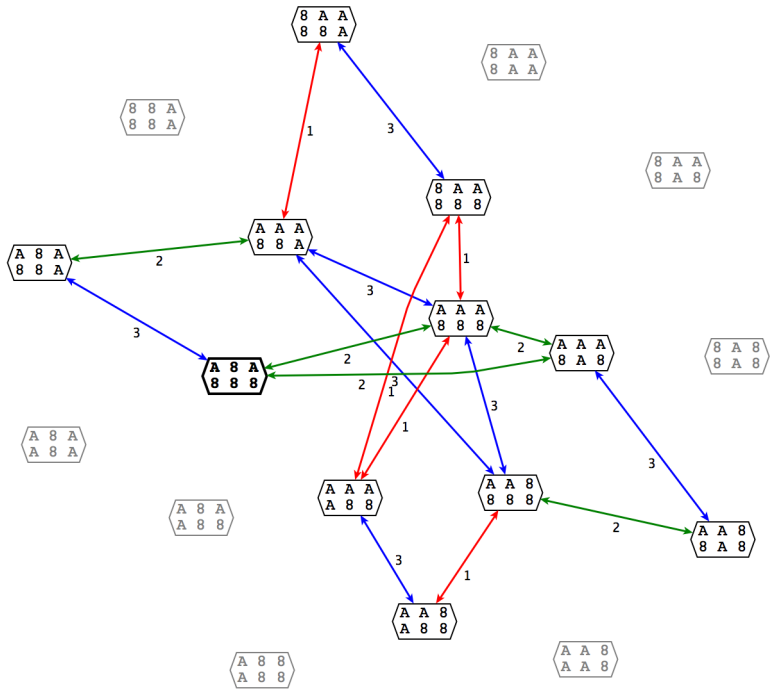


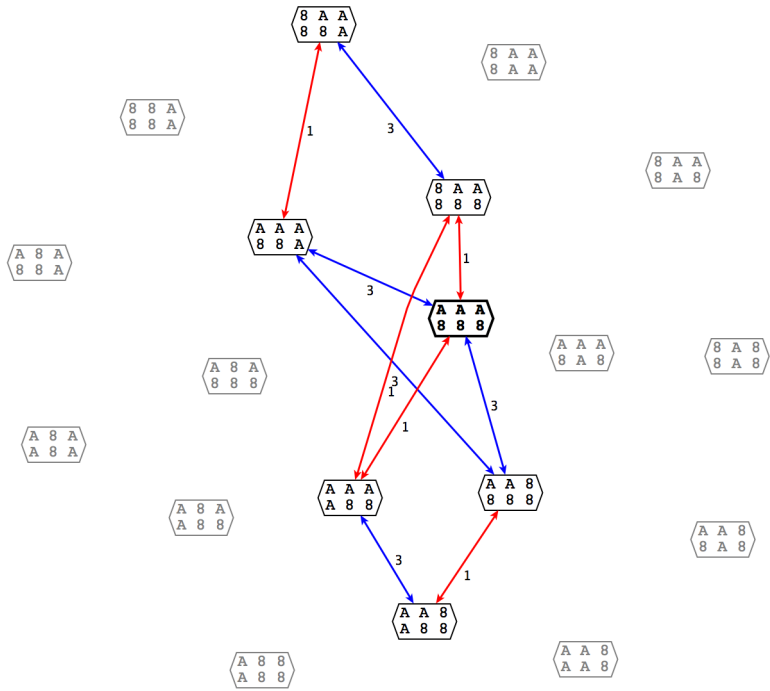












Epistemic logic

The **basic epistemic language** \mathcal{EL} is generated by:

$$\varphi ::= p \mid \neg\varphi \mid \varphi \wedge \psi \mid K\varphi,$$

where $p \in \text{PROP}$ (a countable set of *primitive propositions*), and $K\varphi$ is read “the agent knows φ ”.

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Formulas of \mathcal{EL} are interpreted in **epistemic models**

$M = (X, R, v)$, where:

- ▶ X is a (nonempty) set of *worlds* or *states*
- ▶ $R \subseteq X^2$ is a binary relation on X called the *accessibility relation*
 - ▶ when xRy we say that y is *accessible* from x
 - ▶ $R(x) = \{y \in X : xRy\}$ denotes the set of all worlds accessible from x
- ▶ $v : \text{PROP} \rightarrow 2^X$ is a function called a *valuation*

Epistemic logic

The set $v(p) \subseteq X$ is called the *extension* or *truth set* of p ; intuitively, it is the set of worlds where p is true.

This notion of truth is extended to all formulas of \mathcal{EL} by defining $\llbracket \varphi \rrbracket \subseteq X$ recursively as follows:

$$\begin{aligned}\llbracket p \rrbracket &= v(p) \\ \llbracket \neg \varphi \rrbracket &= X \setminus \llbracket \varphi \rrbracket \\ \llbracket \varphi \wedge \psi \rrbracket &= \llbracket \varphi \rrbracket \cap \llbracket \psi \rrbracket \\ \llbracket K\varphi \rrbracket &= \{x \in X : (\forall y \in X)(xRy \Rightarrow y \in \llbracket \varphi \rrbracket)\} \\ &= \{x \in X : R(x) \subseteq \llbracket \varphi \rrbracket\}.\end{aligned}$$

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When $x \in \llbracket \varphi \rrbracket$ we say φ is true at x (in M) and write $M, x \models \varphi$.

So $K\varphi$ is true at x just in case every accessible world is a φ -world.

- ▶ Intuitively: φ is true in every situation compatible with the agent's evidence at x , i.e., φ is guaranteed by the evidence.

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The *dual* of the K modality is written \hat{K} and is defined by

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So $\hat{K}\varphi$ reads “the agent does not know that φ is false”.

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So $\hat{K}\varphi$ reads “the agent does not know that φ is false”.

$$\begin{aligned} \llbracket \hat{K}\varphi \rrbracket &= \llbracket \neg K\neg\varphi \rrbracket \\ &= X \setminus \llbracket K\neg\varphi \rrbracket \\ &= X \setminus \{x \in X : R(x) \subseteq \llbracket \neg\varphi \rrbracket\} \\ &= X \setminus \{x \in X : R(x) \subseteq (X \setminus \llbracket \varphi \rrbracket)\} \\ &= X \setminus \{x \in X : R(x) \cap \llbracket \varphi \rrbracket = \emptyset\} \\ &= \{x \in X : R(x) \cap \llbracket \varphi \rrbracket \neq \emptyset\}. \end{aligned}$$

Thus, $\hat{K}\varphi$ is true at x iff some φ -world is accessible from x .

- Intuitively: φ is compatible with the agent's evidence.

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- ▶ It is also often assumed that R is transitive (i.e., $(\forall x, y, z \in X)(xRy \ \& \ yRz \Rightarrow xRz)$). The corresponding property of knowledge is called “positive introspection”:
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 - ▶ $K\varphi \rightarrow KK\varphi$ is valid in transitive models.
- ▶ When R is an equivalence relation—reflexive, transitive, and symmetric (i.e., $(\forall x, y \in X)(xRy \Rightarrow yRx)$)—the corresponding model validates factivity, positive introspection, and “negative introspection”:
 - ▶ $\neg K\varphi \rightarrow K\neg K\varphi$ is valid when R is an equivalence relation.